@tsalb's "getting started with VSCODE" list

1) To get started on VSCode + SFDX CLI:

- https://forcedotcom.github.io/salesforcedx-vscode/articles/getting-started/install .
- Focus on the "Org Development" model, which you can target production/sandboxes to pull metadata.
- You would need to create a "SFDX Project with Manifest".

2) Look at the VSCode / Environment / SFDX CLI modules (Ignore anything about LWC and JS):

- https://trailhead.salesforce.com/users/tsalb/trailmixes/lwc-and-js-101 .

3) VSCode + ForceCode is also a possibility (you need to set up VSCode first, but you can ignore SFDX CLI / Salesforce Extensions)

- https://marketplace.visualstudio.com/items?itemName=JohnAaronNelson.ForceCode .
- ForceCode can help you create a package.xml easier, which is a manifest of metadata you wish to pull.

4) This is a tool to help you construct a package.xml if you decide to go with SFDX CLI + Salesforce Extensions

- I do not use this, I cannot vouch for the security.
- https://packagebuilder.herokuapp.com/
- COPY PASTE whatever the output of this is into your package.xml in your SFDX manifest project.

5) I found this vscode extension which can generate you a raw package.xml. I use this with my SFDX org development.

- This one i do use, it seems to work nicely (installed on 2019-06-20)
- https://github.com/vignaesh01/sfdx-package-generator

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